

Dungeons & Dragons campaigns

Campaigns starting in early 2022:

Campaign 4:	Waterdeep: Dragon Heist
This campaign is for people who are comfortable enough with Dungeons & Dragons to dive into a fully fleshed out adventure in Waterdeep. If the group wishes to continue after completing this campaign then we can delve into the Undermountain in Waterdeep: Dungeon of the Mad Mage, for a truly epic and long-running campaign.	
Characters:	We will run a day zero session for players to meet, create their characters and get accustomed to the setting
Length:	ongoing
Start date:	Saturday 12th February
Time:	Saturday evenings, 6pm to 9pm
Cost:	£5 per session
Spaces available:	1

Upcoming Dungeons & Dragons Events:

We are planning to start the following campaigns in February or March 2021, but dates have not been set.

Campaign 7:	Mines of Phandelver, for children
This campaign will be run for younger players who want to get involved with D&D. If you have never played D&D before then this campaign is for you. We will be working through a campaign, but we will focus a lot of our time on gradually introducing the mechanics of Dungeons & Dragon in an organic manner. We will run shorter sessions of reduced complexity, with any adult themes removed. Parents are welcome to join in.	
Characters:	pre-generated characters from the campaign
Length:	3 sessions
Date:	TBA
Time:	Sunday afternoons, 2pm to 4pm
Cost:	Free
Spaces available:	4

Campaign 8:	Mines of Phandelver, for teenagers
This campaign will be run for teenagers who want to learn D&D. We will be working through a campaign, with a focus on players finishing these sessions with an good grasp of the fundamental gameplay and roleplaying mechanics of D&D. The content will be adjusted to ensure that it is appropriate for the age of the players.	
Characters:	pre-generated characters from the campaign
Length:	3 sessions
Date:	TBA
Time:	TBA
Cost:	Free
Spaces available:	2